

Izar Urcelay Azpeitia



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E ducation

◆ 2019 October-November

Character Facial Rigging for
Production Course (online)
CGMA | Computer Graphics Master
Academy

◆ 2014 February-March

Facial Rigging 101 Course (online)
Rigging Dojo

◆ 2005 - 2006

Sotimage XSI 3D Generalist Master
Course (650 h)
Sintesys 3D Animation School
San Sebastián (Spain)

◆ 2000 - 2005

5-year University Degree focusing on
Computer Engineering
Deusto University
Bilbao – (Spain)

◆ 2000 - 2003

3-year University Degree focusing on
Computer Software Engineering
Deusto University
Bilbao – (Spain)

L anguages

- ◆ Spanish: native
- ◆ English: Cambridge First Certificate +
Advanced level studying (B2-C1)
- ◆ Basque: basic

E xperience

Pipeline - RnD

El Ranchito

- | | |
|---|---|
| ◆ VFX films , series and
commercials
May 2019 - present | - Pipeline and RnD
development
- Pipeline support |
|---|---|

3D TD & Rigging & Tools	
Hampa Studio * Remote work	
◆ <i>“Cry Babies 2”</i> and <i>“Bloopies”</i> series November 2018 - March 2019	- 3D Tools TD - technical support for 3D artists
Keytoon * Remote work	
◆ <i>“La Gallina Turuleca”</i> feature film October 2018	- 3D Sr. Prop Rigging Artist
UserT38 * Remote work	
◆ <i>VW GOLF GTI</i> commercial October 2018	- 3D Character Rigging Artist - Scripting tasks
◆ <i>“No quiero estar sola”</i> short film July 2018	- Scripting tasks
Wise Blue Studio * Remote work	
◆ <i>“Paul McCartney 2018 World Tour”</i> videoclip June - July 2018	- 3D Character Rigging Artist
3D CG Technical Supervisor & Rigging TD	
3d2dfrente Madrid (Spain) *Remote & presential work December 2017 – February 2018	◆ <i>“2001: Sparks in the Dark”</i> documentary for TCM channel (Turner Classic Movies)
	- 3D Technical Direction Supervisor (team about 15 workers in remote) - Pipeline definition - Asset management - 3D Rigging Artist (characters and props) - Scripting support
CG Technical Supervisor	
Zinkia Entertainment Madrid (Spain) August 2015 – March 2017	◆ <i>“Pocoyo 4”</i> , series (digital distribution) ◆ <i>“Pocoyo Playset App”</i> (end of the project) ◆ TV and Youtube Promotional pieces for <i>“Pocoyo”</i> series
	- CGI technical supervising (team about 45 employees for <i>Pocoyo Season 4</i>) - Pipeline definition - I+D development supervising - <i>Zinkia Asset Manager</i> software design, development supervising and project configuration - <i>Shotgun</i> setup for pipeline support - Render Farm Management Software (<i>Znk Croupier</i>) integration supervising - Render shots supervising
3D Supervisor	
Zinkia Entertainment	◆ <i>“Pocoyo Playset App”</i>

Madrid (Spain) July 2011 – August 2015	<ul style="list-style-type: none"> ◆ TV and Youtube Promotional pieces for <i>“Pocoyo”</i> series
	<ul style="list-style-type: none"> - Supervising modeling – shading – setup&rigging tasks for 3D asset database (team about 2 - 4 3D Artist) - Scripting 3D tools and other soft developments for pipeline needs. - Supervising fixing tasks post Animation Polish - Supervising render tasks - Department management tasks
Sr Rigging TD	
Filmax Entertainment Santiago de Compostela (Spain) November 2009 – June 2011	<ul style="list-style-type: none"> ◆ <i>“Snowflake: the White Gorilla”</i> feature film
	<ul style="list-style-type: none"> - Character and Prop Setup & Rigging - Asset Animation panels development - Scripting tasks for 3D tools and developments for the department - Fixing shots post Animation Polish - Some particles simulation FX shots - Render queue tasks
Freelance Character Rigging	
737 Shaker Madrid (Spain) February – March 2010	<ul style="list-style-type: none"> ◆ <i>“Jelly Jamm”</i> series as a freelancer (half time)
	<ul style="list-style-type: none"> - Auxiliar Character Setup & Rigging
Freelance Character Rigging TD	
Entropy Estudio Zaragoza (Spain) November 2008 – April 2009	<ul style="list-style-type: none"> ◆ <i>“The Magic Tale”</i> feature film as freelancer (full time)
	<ul style="list-style-type: none"> - Scripting development for transferring MOCAP animation to facial rigs - Character Setup & Rigging - Asset Animation panels development
Jr Rigging TD	
Bren Entertainment Santiago de Compostela (Spain) January – August 2008	<ul style="list-style-type: none"> ◆ <i>“Perez 2; El Ratoncito de tus Sueños”</i> feature film
	<ul style="list-style-type: none"> - Prop Setup & Rigging - Maintenance Character Setup & Rigging during production - Fixing shots post Animation Polish - Fixing and cache Crowds - Scripting 3D tools
Trainee Rigging	
Bren Entertainment Santiago de Compostela (Spain) June – August 2007	<ul style="list-style-type: none"> ◆ <i>“Donkey Xote”</i> feature film (end of production)
	<ul style="list-style-type: none"> - Training developing diferents types of test rigs - Fixing shots post Animation Polish
CV Izar Urcelay Azpeitia 3D Rigging TD, Tools, Pipeline	

Masterclass: Technical Direction for Production team

Lightbox Academy & Mr Cohl
Madrid (Spain)

October 2019

- ◆ Collaboration in Animation Production General Course Masterclass (9 hours, classroom + online course)

November 2018

- ◆ Collaboration in Animation Production General Course Masterclass (9 hours, classroom + online course)

November 2017

- ◆ Collaboration in Animation Production General Course Masterclass (9 hours, classroom + online course)

November 2016

- ◆ Collaboration in Animation Production General Course Masterclass (6 hours, classroom course)

Technical Direction & Technical Team for a CGI Animation Production

Masterclass: Rigging, 3D Pipeline

Sintesys Animation School
San Sebastian (Spain)

April 2012

- ◆ Online masterclass for Sintesys, 3D school (4 hours)

3D Pipeline, Rigging and Scripting

Technical skills

Soft skills

3D CGI TD
 Setup & Rigging
 Scripting & Programming
 Pipeline
 Asset Management
 Artist Technical Support
 Fixing Animation

Maya
 Softimage

Rendering
 Arnold
 Mental Ray
 Deadline
 DrQueue

Shotgun
 Redmine

Python
 Javascript
 MEL
 JSON
 HTML
 CSS
 XML
 WordPress
 Java
 PHP
 C++
 Visual Basic
 Lingo

Photoshop
 After Effects
 Inkscape
 Lightroom
 Premiere
 Flash
 Director

Windows
 Linux

Painting
 Digital Photography

Hardworking
 Accuracy
 Responsibility
 Management
 Communication
 Comprehension
 Empathy
 Teaching
 Dedication
 Imaginative
 Creativity
 Art
 Proactiveness
 Self motivation
 Sociable
 Leadership
 Encouraging

